

Verification of Communication Protocols Based on Formal Methods Integration

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Abstract: Communication protocols define the set of rules needed to exchange messages between communicating entities. Networked and distributed systems, built around communicating protocols, are widely used nowadays. Since such systems are often deployed in safety-critical applications, confidence in protocol correctness is highly required. We propose an approach based on formal method integration to support the modeling and analysis of communication protocols. Process algebra and Petri nets are used together to combine the best properties from both methods – the exceptional properties for system description offered by process algebra, and the powerful analytical properties of Petri nets. The ideas described within the paper are demonstrated by an example – the Trivial FTP (TFTP) protocol.

Keywords: protocol correctness; formal methods integration; Petri nets; process algebra

1 Introduction and Motivation

A protocol is a set of rules which must be followed in the course of some activity. Originally, the term was used in connection to human (more or less formal) activities. If the protocol is not followed, the activity will not be successful. Nowadays the term is increasingly used when the communication between computers, computer components or computer systems is considered [19]. Within the paper we will focus on this type of *communication protocols*. Communication protocols thus define the set of rules needed to exchange messages between two or more communicating entities [4, 5, 17]. Such protocols are elements of great importance when networked and distributed systems are considered [25]. Nowadays such systems are very common, and incorrect communication, or no communication at all, can cause complications, the severity of which can range from financial loss (internet banking, e-shopping) to issues like human health and lives (medical or transport systems).

2 Protocol Correctness

The mentioned risks are motivating factors for the development and use of protocols to ensure a correct information exchange between communicating entities. But what is the protocol *correctness*, and how can it be shown that the particular protocol is correct? We can look at the problem from different points of view. In the event that we want to check if the system complies with the requirements and performs the functions for which it is intended, we are talking about *validation*. A process used to determine if the system is consistent, adheres to standards, uses reliable techniques, performs the selected functions in the correct manner is referred to as *verification* [26, 10, 15]. Confidence in protocol correctness can be increased in different ways. *Testing* is one method and involves building a prototype and observing it, or observing the behavior of a real system. The main disadvantage of testing is that it can be used to show errors, but not to prove correctness. *Simulation* is a method based on the construction of an executable model of the system and its observation. Simulation requires the generation of test cases, which are difficult to design for complex systems. In the case of critical properties, simulation is not believed to provide sufficient confidence [2]. Methods such as simulation and testing are usually used with success to show the performance characteristics of the system considered. *Formal methods*, on the other hand, are mathematically-based techniques offering a framework in which systems can be specified, developed and analyzed in systematic manner. Generally, they are not suitable for assessing a system's performance, but there exist methods specifically designed for this purpose (e.g. Performance Evaluation Process Algebra – PEPA) [9]. Since performance analysis is not our goal here, we will focus our attention on employing formal methods in protocol correctness analysis further in this paper.

3 Related Works

Many attempts have been made to perform protocol analysis based on formal methods [7, 27, 2, 6, 13]. Process algebras, Petri nets and other methods have been employed for the specification and analysis of these systems. Process algebraic constructs, like basic operators for constructing finite processes (alternative and sequential composition), communication, encapsulation, abstraction and other operators, form a solid basis for specification and analysis of wide range of systems. In particular, they are suitable for the specification of communication protocols. The usual method for performing the system analysis in this case is the following: Firstly, the desired external behavior of the protocol is specified in the form of a process term (usually using basic operators and recursion). Next, the implementation of the protocol is specified in the form of a process term (usually

including basic operators, parallel operators and recursion). Then, internal actions are forced to communicate using the encapsulation operation and the internal communication actions are made invisible using an abstraction operator, so effectively only the input/output relation of implementation is visible. Finally, using the axiom system, we try to show the terms are equal. By this equality we prove the desired external behavior and the input/output relation of the implementation are (rooted branching) bisimilar [7]. The above mentioned process enables us to show that the system meets properties included in the term validation.

4 The Method

Instead of the verification process just described (or as an addition to it), we propose to use a method based on a combination of two formal methods: process algebra and Petri nets [22]. Our aim here is to use the best properties from both worlds – the exceptional properties for system description offered by process algebra, and the powerful analytical properties of Petri nets. We believe it is easier to create a description of a communication protocol using the constructs of process algebra. The main reason for our belief here is that de/composition and communication can be expressed more naturally using special algebraic constructs than using Petri nets. The larger and more complex the modeled system, the greater is the impact of this advantage. In the case of communication protocols, the system usually consists of communicating entities, medium and maybe other parts, which can be specified separately and put together by means of the parallel composition operator. On the other hand, we believe the analysis is usually better/easier done using Petri nets. Petri nets are a well-known formal method, mainly due to their valuable analytical properties and intuitive graphical representation [27, 3]. Two types of properties can be investigated using the Petri net models: properties which depend on the initial marking (behavioral properties) and those which are independent of it (structural properties). Problems connected with analysis of behavioral properties include reachability, boundedness, liveness, reversibility and home state, coverability and other problems. Structural properties, depending on the topological structures of Petri nets, on the other hand, hold for any initial marking or are concerned with the existence of certain firing sequences from some initial marking. Properties of this kind include structural boundedness, conservativeness, repetitiveness and consistency [14, 11]. Invariants of the system can be derived from the structure of the net, so the construction and analysis of the state space (which can be of great size) is not necessary here. Invariant-based analysis alone is a powerful tool for studying the structural properties of Petri nets.

Many different dialects of Petri nets are available today and differ by the properties such as *modeling power* and *decision power*. Modeling and decision power are in some respects antagonistic properties; by increasing modeling power, decision power usually decreases. In our case, ordinary Petri nets are considered, which represents a good balance between modeling and decision power.

The key element of the method proposed here is the automatic, semantic-preserving transformation of process-algebraic specification into the Petri net-based one. After the transformation is performed, the powerful analytical properties of Petri nets can be used. By the analysis we can disclose defects in the internal consistency and correctness of the specification, which can potentially be hidden within the specification.

5 The TFTP Protocol

The transformation method developed by the author, described in deeper detail, can be found in [20, 21]. Transformation is automated by tools like ACP2Petri and PATool [23], both developed at the author's home institution. ACP2Petri is the tool performing the transformation itself. It accepts a process algebraic, ACP-based [1] specification in the PAML language as the input and produces the corresponding Petri net in the standard PNML format, which is supported by various analytical tools, such as TINA, Netlab and PNtool2 [24, 16, 12].

The TFTP (Trivial File Transfer Protocol) [8, 18] was chosen as an example to demonstrate the ideas presented above. TFTP is a simple protocol to move files between machines. It is designed to be small and easy to implement, so it lacks most of the features of a regular FTP. The protocol only supports reading and writing files from/to a remote server. It cannot list directories and currently has no support for a user authentication. TFTP is a protocol with strict data transfer restrictions. When an error occurs, the current transfer is stopped and connection is terminated, so it is necessary to establish the connection and start the transfer again. Communication between the server and the client will be described at the level of packets exchange. According to the type of data within a packet, packets can be subdivided into types summarized in Table 1.

Table 1
TFTP packet types

Packet type	Description
RRQ	Read request
WRQ	Write request
D1	Data 1 (first packet of a file)
DL	Data L (last packet of a file)

DN	Data N (N-th packet of a file)
ACK0	Answer after the request for writing to the server was received
ACK1	Answer after receiving the first packet of the file
ACKN	Answer after receiving the N-th packet of the file
ERR	Error

All the packets of the communication serve one of the following purposes:

- To transfer the (parts of the) file, i.e. data packets (D1, DL, DN).
- To control the transfer, i.e. control packets (ACK0, ACK1, ACKN, ERR, RRQ, WRQ).

Basic TFTP functionality includes reading a file from the server and writing a file to the server, respectively. Let us describe those activities in deeper detail.

5.1 Reading a File from the Server

The operation is initiated by sending the RRQ packet by the client. The server can respond to this request in three ways:

- By sending ERR, if the file requested does not exist, or it is unable to read the file.
- By sending D1 – a positive answer to the request and a first packet of the file.
- By sending DL – a positive answer too, but also a signal, that this is the only packet of the file.

When a client receives the ERR packet, the reading of the file is terminated and it is able to send its new request. The client replies to D1 and DL (received as the first after RRQ packet) by sending the ACK1 packet. If server receives the ACK1 packet after sending DL, it terminates the connection and is ready for the next request. In the case that the server receives ACK1 after sending D1, it responds with the next part of the file in form of a DN or DL packet, where the latter of the two is used, when the last part of the file is to be sent. The client replies to the received DN by the ACKN packet, where N is the packet number, and to packet DL (when it is not only packet of the file), replies also with DN.

5.2 Writing a File to the Server

The writing operation is very similar to the reading one, with one significant exception: after receiving the writing request in form of the WRQ packet, the server replies by ACK0, which is a packet type reserved especially for this purpose only. The rest of communication runs analogically to the reading operation explained above.

We started with the definition of communication between actions, where the ACP-style binary communication function γ gives the action that is the result of communication. Actions not essential from our point of view are hidden (encapsulated) further in order to concentrate on the protocol operation.

```
*Encapsulation
encset[H](c_srrq,m_srrq,m_rrrq,s_rrrq,c_sacklr,m_sacklr,m_racklr,s_racklr,
c_sacknr,m_sacknr,m_racknr,s_racknr,s_sdlr,m_sdlr,m_rdlr,c_rdlr,
s_sdnr,m_sdnr,m_rdnr,c_rdnr,s_sdlr,m_sdlr,m_rdlr,c_rdlr,s_serrs,m_ser
rs,m_rerrs,c_rerrs,c_serrc,m_serrc,m_rerrc,s_rerrc)
```

The specifications of client, server and the messages transferring medium are given. The recursive specifications used here reflect their repeated activity.

```
*Client
CRN=c_rdnr.(c_sacknr.CRN+c_serrc)+c_rdlr.(c_sacknr+c_serrc)+c_rerrs.C
CRl=c_rdlr.(c_sacklr.CRN+c_serrc)+c_rdlr.(c_sacklr+c_serrc)+c_rerrs.C
C = (c_srrq.CRl).C
```

```
*Server
SRN=s_sdnr.(s_racknr.SRN+s_rerrc)+s_sdlr.(s_racknr+s_rerrc)+s_serrs.S
SRl=s_sdlr.(s_racklr.SRN+s_rerrc)+s_sdlr.(s_racklr+s_rerrc)+s_serrs.S
S = (s_rrrq.SRl).S
```

```
RRQ = m_srrq.m_rrrq.RRQ
ACK1 = (m_sacklr.m_racklr).ACK1
ACKN = (m_sacknr.m_racknr).ACKN
D1 = (m_sdlr.m_rdlr).D1
DN = (m_sdnr.m_rdnr).DN
DL = (m_sdlr.m_rdlr).DL
ERRS = (m_serrs.m_rerrs).ERRS
ERRC = (m_serrc.m_rerrc).ERRC
```

```
*Composition
TFTP = encaps[H](C | S | RRQ | ACK1 | ACKN | D1 | DL | DN | ERRS | ERRC)
```

At the end of the specification, all the components are put together by means of the parallel composition operation. The encapsulation set (H) is applied to the whole composition. The specification given above is translated into a machine readable, XML-based PAML format using the PATool [23]. The resulting algebraic specification is transformed subsequently into the corresponding Petri net (Figure 2) and stored in PNML format. The resulting Petri net generated by the ACP2Petri tool has a simple (matrix) layout and was edited manually to the form depicted in Figure 2 using the TINA Toolbox [24].

5.4 TFTP Analysis

Petri net analysis can be used for the investigation of several properties of modeled systems, as was mentioned in Section 4 of the paper. The methods to analyze Petri net models may be subdivided into the following three groups: the coverability (reachability) tree method, the matrix-equation approach and the reduction/decomposition techniques [4, 11, 14].

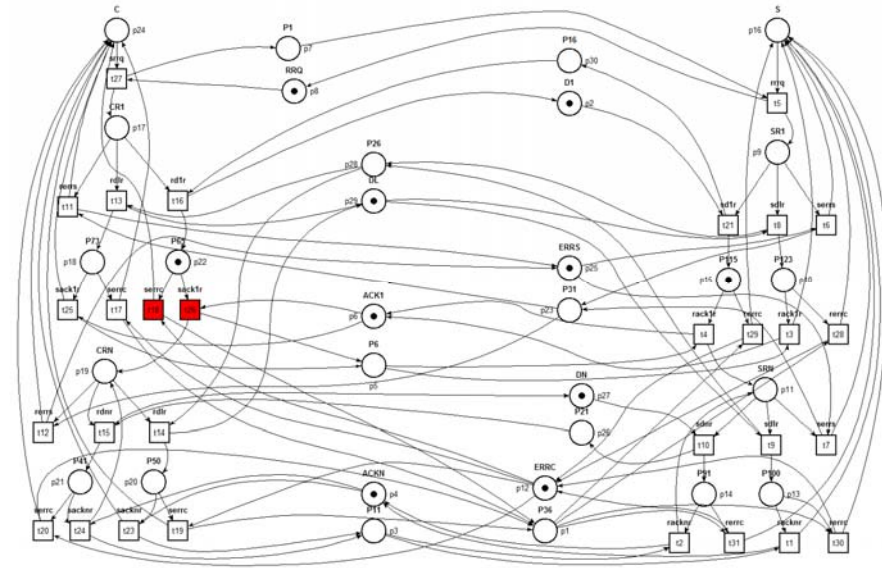


Figure 3
Studying the dynamic behavior using the Tina [24] stepper simulator

Table 2
Invariants of places

P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15	P16	P17	P18	P19	P20	P21	P22	P23	P24	P25	P26	P27	P28	P29	P30
P36	DI	PII	ACKN	P6	ACKI	PI	RRQ	SRI	P123	SRN	ERRC	P100	P9I	P115	S	CRI	P73	CRN	P50	P4I	P65	P3I	C	ERRS	P2I	DN	P26	DL	P16
0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	1	1	0	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Moreover, Netlab provides the summary of net analysis results in textual form based on invariants and a reachability graph. Some of them are listed below in an abbreviated form.

- Dead transitions (RG): none.
- Total deadlock (RG): none.
- Reversibility (RG, condensed): The net is reversible.
- Necessary conditions for invariants: There exists a non-negative T-invariant. Therefore, the necessary condition for reversibility is satisfied, and the net may be reversible.
- Partial deadlocks exist in the following sinks (RG, condensed): none.

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